

Crypto recap

$$\mathbb{Z}_n^* = \{a \in \{0, 1, \dots, n-1\} \mid \gcd(a, n) = 1\}$$

a & n are relative prime

$$\varphi(n = p_1^{e_1} \dots p_l^{e_l}) = (p_1^{e_1} - p_1^{e_1-1}) \dots (p_l^{e_l} - p_l^{e_l-1})$$

fact: there is an efficient algorithm EEA (a, b) = (u, v, c)
Extended Euclidean Algorithm
 such that $u \cdot a + v \cdot b = c = \gcd(a, b)$
 $u, v \in \mathbb{Z}$

$a^x \bmod n$ square & multiply

example: $a^b \bmod n = 3^{13} \bmod 7$

13 = 1101 in binary

$$3^{13} \bmod 7 = ((3^2 \cdot 3)^2 \cdot 3^0)^2 \cdot 3^1 \bmod 7 = ((3^2 \cdot 3)^2 \cdot 3) \bmod 7$$

fact: the square & multiply algorithm computes $a^x \bmod n$ efficiently iterating between squaring and multiplications

fact: using the EEA we can 'compute' $a/b \bmod n = a \cdot b^{-1} \bmod n$
 $b \cdot b^{-1} = 1 \bmod n$
 in \mathbb{Z}_n^*

given (b, n) EEA gives u, v, c such that $u \cdot b + v \cdot n = 1 \Rightarrow u = b^{-1} \bmod n$

fact: (Fermat's Little Theorem)

$$\forall a \in \mathbb{Z}_n^* : a^x \bmod n = a^{x \bmod \varphi(n)} \bmod n$$

$x \in \mathbb{Z}$

fact: given $\varphi(n), e$ with $\gcd(e, \varphi(n)) = 1$, we can compute $a^{1/e} \bmod n$ efficiently $a \in \mathbb{Z}_n^*$

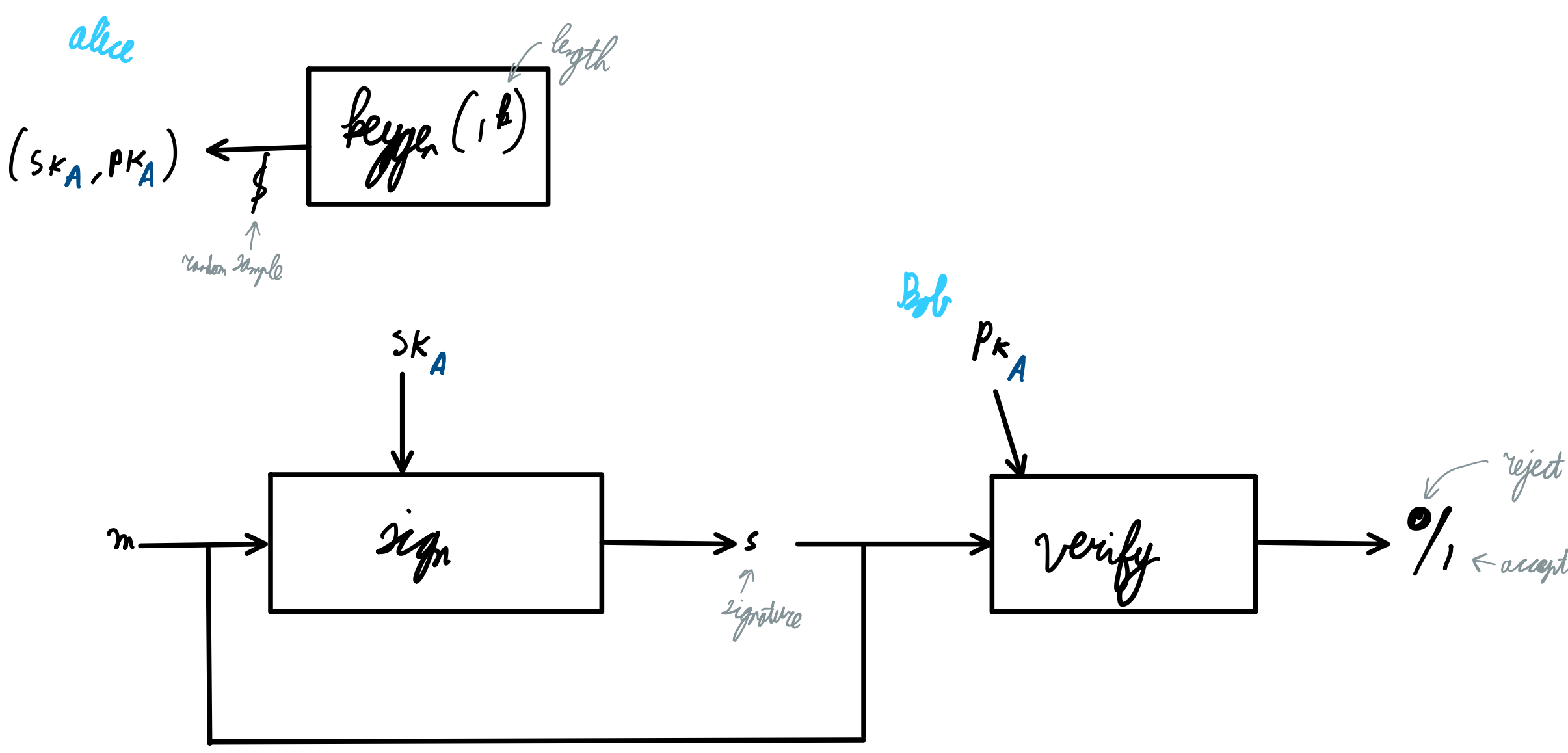
- 1) compute $e^{-1} \bmod \varphi(n) = d$ via EEA
- 2) $a^d \bmod n$ via square & multiply

RSA assumption: if $\varphi(n)$ is unknown, computing $a^{1/e} \bmod n$ is believed to be hard

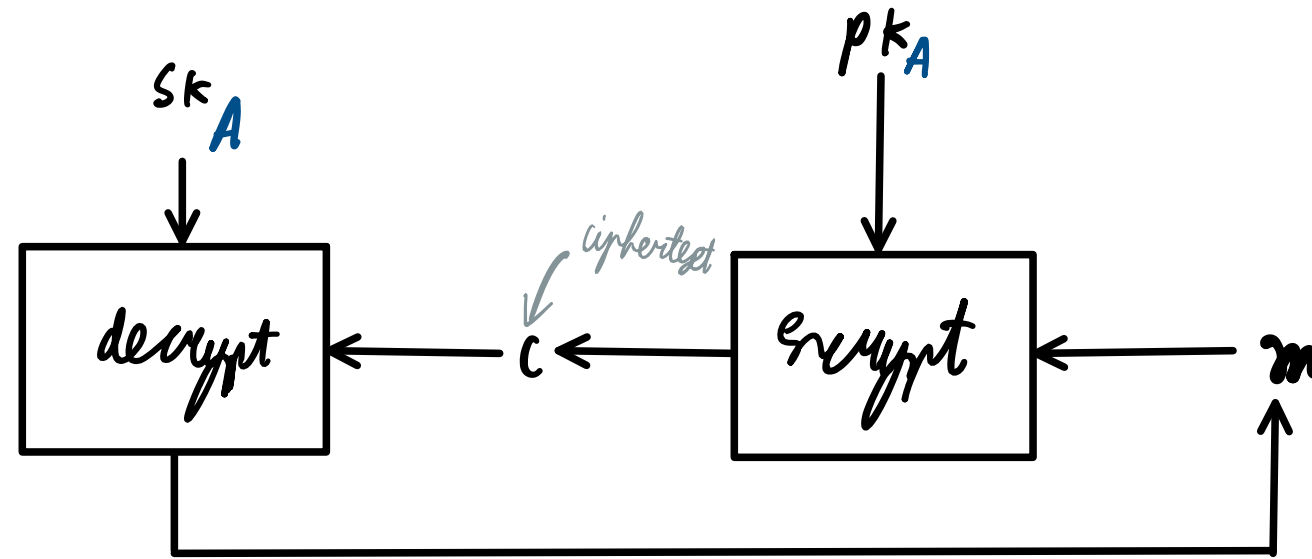
computing $\varphi(n)$ is believed to be hard unless the prime factorization is known

Building blocks

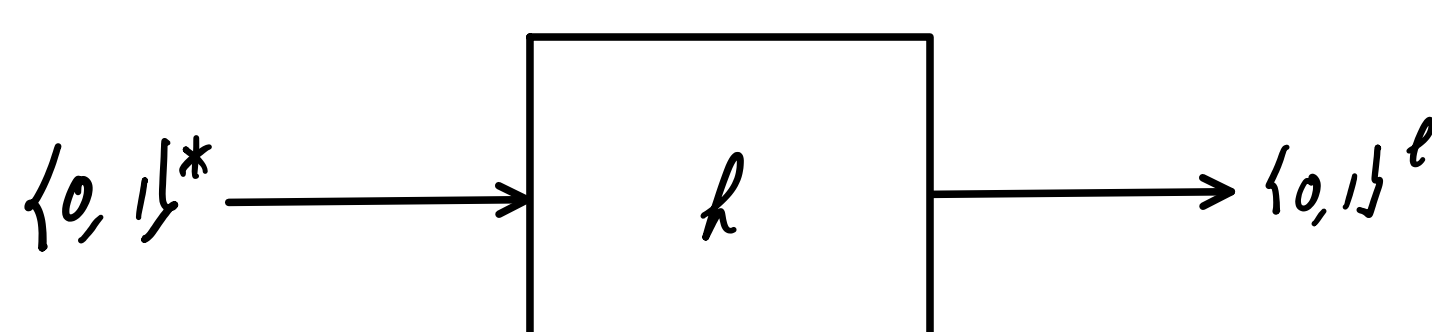
Digital signature



public key encryption



hash function



idealized hash function: fill table on the fly
random oracle

input	output
m	$h(m) \leftarrow \{0, 1\}^l$

if new input m
 output uniform random in $\{0, 1\}^l$
 store $(m, h(m))$
 else
 output $h(m)$

encapsulation problems { side-channel attacks → timing & power consumption
 fault injection attacks

error handling Bleichenbacher oracle

dependence on environment or bad randomness
 or problems w/ using security features/tools

information obtained from implementation not conceptual algorithm

cache attacks: frequency of data use determines whether data is stored in cache or only in memory

↓
 footer, so can leak info on secret keys (in principle)

suggestion: avoid data-dependent table lookups

countermeasures: suppress extra information

disturb correlation between extra information and data

e.g. apply randomisation, blinding/masking

RSA-FDH; Alice hashes message, then 'decrypts' hash to sign

$$s = (h(m))^d \pmod n$$

$$s_p = (h(m))^d \pmod p = (h(m))^{d_p} \pmod p, \text{ where } d_p = d \pmod{p-1} = d \pmod{\phi(p)}$$

similar for q

we EEA to find u, v such that $u \cdot p + v \cdot q = 1$

$$\text{then } s = s_q \cdot u \cdot p + s_p \cdot v \cdot q$$

d_p and d_q can be precomputed

fault injection: assume we can make the device incorrectly compute s_p , while s_q is correctly computed

↓
 leaks q...

countermeasures:

- blind d
- blind modulus n
- blind group element
- check signature outcome/validity